

COUNCIL POLICY

**Policy Name**

Alcohol Possession and Consumption – Wolseley Park

Abstract

To provide a standard and level of control for the possession and consumption of alcohol in Wolseley Park.

Dates	Policy or amendment approved	09 Feb 1997
	Policy or amendment takes effect	09 Feb 1997
	Policy is due for review (up to 4 years)	09 Feb 2001
Endorsed by	Council	
Approved by	Gunnedah Shire Council at its Ordinary Meeting held on 09 Feb 1997 Resolution number: 163.1	
Policy Custodian	Director Planning and Environmental Services	
Relevant to	Council	
Superseded Policies		
Related documents		
Related legislation		

Restriction as to possession and consumption of alcohol in Wolseley Park Section 632 (2) (e), LGA 1993)

- (i) That from a line created by the northern fence of Tennis Courts No 1 and 2 and bounded by the southern boundary fence of the oval westerly to its point of intersection with the kerb of carpark and thence to a point on the Conadilly Street frontage of the Park, 38 metres west of Tempest Street and then east to the corner of Conadilly and Chandos Streets and thence northerly along the eastern boundary to the point of commencement shall be a prohibited area in terms of persons possessing and consuming alcohol at all hours.
- (ii) The balance of Wolseley Park shall be a prohibited area in terms of persons possessing and consuming alcohol between the hours of sunset and sunrise subject to the exclusion of the area on the north east corner of Wolseley Park, under the control of the Gunnedah Tennis Club and including Centre Court, Courts 3,4,5,6,7,8 and 9 and an area bounded by the prolongation of the northern fence of Courts 1 and 2 then generally north westerly along the eastern fence of the oval to a point at the intersection of the prolongation of the western fence of Court 9 for the purpose of events staged by the Gunnedah Tennis Club.

Version Control and change history

Date	Version	Approved by & Resolution No.	Amendment
09 Feb 1997	1	Council Meeting 09 Feb 1997 Resolution 163.1	

